How Does the Merit Badge Program Work?

• The program consists of an FRA membership badge, 9 merit badges (Rocks & Minerals, Earth Resources, Fossils, Lapidary Arts, Collecting, Showmanship, Communication, Field Trips, and Leadership), and a "Rockhound Badge" for kids who earn 6 of the 9 merit badges. A 100-page guidebook describes and outlines requirements for each of the 9 merit badges. There are 52 activities to choose from, or about a half dozen activities per badge, with kids required to complete only 3 activities to earn any particular badge. Checklists in the guidebook make it easy for youth leaders to sign off on activities as junior members complete them. In addition, brief back-up pages and suggestions help leaders guide their kids through each activity. The guidebook is available both in hardcopy format (photocopied) and on the AFMS web site http://www.amfed.org/fra/meritbadge.htm. To save on costs to the program, which is being provided entirely free, I encourage you to download a copy of the guidebook and its checklist sheets from the web. If this is not possible, contact me for a copy.

How Do I Sign up the Kids in My Local Club?

• The program is for clubs with youth members enrolled in the AFMS Future Rockhounds of America (FRA). To enroll your kids, contact me (call 805-659-3577 or email jbraceth@adelphia.net). All you need is a group of kids (up to age 18), a sponsor, a name, and an application to FRA. (An application form is included with this report.) Your club must be affiliated with the AFMS. The number of youth is not important: you can have as few as 1or 2 and as many as you can handle.

How Do I Order the Merit Badges?

• Because this is a new program and we don't have a history as to what potential supply-anddemand will be, I'm keeping distribution of badges centralized, at least for the first year or so. For budgetary reasons, we were only able to order a limited quantity of badges as a start. Thus, rather than send bulk quantities of badges to local youth leaders and exhaust our supply right away, I'm asking that local leaders at individual clubs send me requests for badges as they are earned.

• How to go about this? You should make multiple copies of the activity checklists that are included in the merit badge guidebook. For each child, check off activities as they are completed. When at least 3 activities are checked off for any one badge, both the child and youth leader sign the checklist, write in the mailing address of the youth leader, and send it to me: Jim Brace-Thompson, AFMS Juniors Activities Chair, 7319 Eisenhower Street, Ventura, CA 93003. I'll record the info and send the badge. To speed the whole process, I'm also willing to do fulfillment via the phone or email (see my contact info, above) rather than through the mail so long as the youth leader indicates: 1) the badge being requested, 2) which activities a child has completed to earn that badge, 3) the child's name and name of his/her club, and 4) name and mailing address of the youth leader to send the badge to.

• I know this is a bit cumbersome and will mean a lag time in getting badges to kids. But in discussing this with others in the AFMS, I decided it's best to use this centralized approach at least in the beginning in order to monitor how much the program is getting utilized. It's also necessary in order to keep tabs on which activities are proving most popular and how many badges actually end up getting awarded. This way, we'll have an accurate record for the future in

estimating budgets for how many badges, and which ones, will need to be manufactured on a regular basis. In order to keep the program free, we need to monitor all costs as we start out and keep a lid on those costs by only distributing what's actually being used.

How Can We Make the Merit Badge Program Better?

• Finally, I welcome feedback, suggestions for improvements to the existing activities, and ideas of new activities and badges to add to the program. Let's all pitch in to provide an educational program by which kids learn, earn rewards, and—as always—have fun!